

115. Erosion Explosion

Try your luck at avoiding erosion. Play *Erosion Explosion*. It works like this: Place a marker, popcorn kernel or bean, on the game board at the ENTRANCE. Roll a die. Then move the number of spaces on the game board as indicated by the number on the die. For example, if you roll a three, move three steps forward.

Challenge: You have 20 rolls to get through the game board. Each time the marker lands on an agent of erosion—wind, water, etc.—you must add *one* to the total number of rolls. Good luck!

Agents of Erosion

wind
water
glacier
ocean waves
river current
flood
rain

Erosion Explosion (con't)

